Raven Chacon

The Journey of the Horizontal People (2016)

Composed for Fifty for the Future: The Kronos Learning Repertoire

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The Journey of the Horizontal People

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Guide to Techniques and Notations

\[ \downarrow = \frac{1}{4} \text{ step flat} \quad \uparrow = \frac{1}{4} \text{ step sharp} \]

\[ \text{= vibrato} \quad \text{= wide vibrato} \quad \text{= lightly touched} \]

Realign – When the preceding section allows players to play out of time or sync, the guide cues the quartet to play on the downbeat of the indicated measure to re-sync.

Stutter Tremolo – an unmeasured, uneven, jagged, stuttered tremolo, using a small section of bow length. This may occur within an already measured, even tremolo.

SP = Sul Ponticello
ST = Sul Tasto
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Ex: MST-MSP = bowing to be between Molto Sul Tasto and Molto Sul Ponticello
Double Pizz (Cello): Near the first harmonic node of the indicated string, the note is stopped with the left hand thumb. The string is plucked with the left hand ring finger (between the thumb and bridge) and simultaneously plucked by the right hand (above the left, between the scroll and the thumb). [Alt fingering: stop notes with 1st finger, pluck with pinky].
(Optional: Octave pedal to achieve a deeper tone)

Ricochet: While stopping and sliding the notated dotted half, half, and quarter notes, the bow is to bounce off the same string in a ricochet style in the rhythm notated above the staves.

Highest note/Circle bow: String(s) stopped as close as possible to bow. Bow moves between sul tastio and molto sul ponticello in circular motion and left hand adjusts accordingly, still playing the highest pitch possible.

Bounce Gliss: With the bow hovering above the string, allow the bow to drop on the beat for the given note. When the given note is to occur, immediately begin a descending glissando while the bow is in its last bounces.

Double-stop "seagulls" turnaround: Double-stop artificial harmonic sliding up and down “turning around” quickly at the top and bottom of the slides so that the partials “overlap” with the previous ones. Approximations of the gesture in the written range are suitable, as achieving the written notes may not be possible for all players.

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\[ \frac{\text{\(=\)}}{60-66} \]

- \( \text{pp} \)
- \( \text{IV} \)
- \( \text{mf} \)
- \( \text{Dbl pizz then quick up/down gliss. Sound like a drum} \)

- \( \text{pp} \)
- \( \text{IV} \)
- \( \text{mf} \)

- \( \text{pp} \)
- \( \text{II} \)
- \( \text{mf} \)

- \( \text{pp} \)
- \( \text{II} \)
- \( \text{mf} \)

\( \text{down gliss} \)

\( \text{("(arco)"))} \)

* slow bow as pressure increases to retain \( p \) dynamic

* Stopped note, then gradually release to harmonic. Begin with slow bow then speed up as pressure decreases to retain \( p \) dynamic

* Stopped note, then gradually release to harmonic. Slow bow as pressure increases to retain \( p \) dynamic
ST/extremely slow bow / heaviest pressure
mid-bow → tip (hollow, arrhythmic, croaking) until run of out bow

$\text{j} = 66-69$

(ord) slow speed
SP-ST

mp

<twist bow>

jagged, stuttered bowing using only 2 inches of bow

ST-MSP
(ord) med. speed

mp

mid-speed ST - MSP
non-vib when bow is in MSP position

II (highest pitch possible)

sim.

(highest pitch possible)
4.24

I (highest pitch possible)

open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

fast wide vib.

II (stopped gliss w/ mid finger)

open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

mp

III (stopped gliss w/ mid finger)

open IV (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

mp

II (stopped gliss w/ mid finger)

open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

slow wide vib.

II (stopped gliss w/ mid finger)

open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

slow tight vib.

II (stopped gliss w/ mid finger)

open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

slow tight vib.

II (stopped gliss w/ mid finger)

open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

slow wide vib.

II (stopped gliss w/ mid finger)

open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

med. speed wide vib.

II (stopped gliss w/ mid finger)

open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

fast wide vib.

II (stopped gliss w/ mid finger)

open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

frantic jittery bow
same note on II, III, IV
vib on III + IV
with bow anchored on III, graze II + IV (MST-MSP)

same note on II, III, IV
vib on III + IV
with bow anchored on III, graze II + IV (MST-MSP)

same note on I, II, III
vib on II + III
with bow anchored on II, graze I + III (ST-SP)

same note on I, II, III
vib on II + III
with bow anchored on II, graze I + III (ST-SP)

(ORD)
Repeat 7-9 times until realign

Repeat 6-8 times until realign

Repeat 5-7 times until realign

Repeat 4-6 times until realign

Repeat 5-7 times until realign

Repeat 4-6 times until realign

Repeat 5-7 times until realign

Repeat 4-6 times until realign

Repeat 5-7 times until realign

Repeat 4-6 times until realign

Repeat 5-7 times until realign

Repeat 4-6 times until realign

Repeat 5-7 times until realign

Repeat 4-6 times until realign

Repeat 5-7 times until realign

Repeat 4-6 times until realign

Repeat 5-7 times until realign

Repeat 4-6 times until realign

Repeat 5-7 times until realign

Repeat 4-6 times until realign
Repeat 4 more times
Each player chooses any slower tempo

\[ j = 72-76 \]

pluck all 4

\[ pp \]

\[ (mp) \]
81

\[mf \rightarrow mp\]

ST-SP (jittery)

behind bridge

85

\[\text{very wide vib between both pitches}\]

\[\text{very wide vib between both pitches}\]

MST - MSP

\[J = 60-66\]

\[\text{mid-speed MST - SP}\]

\[\text{non-vib when bow is in MST position}\]

\[\text{light pres. l.h.}\]

\[\text{Dbl pizz then quick up/down gliss}\]

\[mf\]
Repeat 4 or 5 times while increasing tempo each time. Continually fade out to **ppp**. End when cannot be any quieter.

Repeat 4 or 5 times while slowing the tempo slightly each time. Continually fade out to **ppp**. End when cannot be any quieter.

Repeat 4 or 5 times while continually fading out to **ppp**. End when cannot be any quieter.

Repeat 4 or 5 times while increasing tempo slightly each time. Continually fade out to **ppp**. End when cannot be any quieter.
VIOLIN I

Raven Chacon

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\( \text{\textbullet} \) = \( \frac{1}{4} \) step sharp

\( \text{\textbullet} \) = vibrato

\( \text{\textbullet} \) = wide vibrato

\( \text{\textbullet} \) = lightly touched

Realign – When the preceding section allows players to play out of time or sync, the guide cues the quartet to play on the downbeat of the indicated measure to re-sync.

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---

*Circular bowings – clockwise or counter-clockwise bowing patterns per slurred passage. A bracket will indicate the duration of the effect for longer passages. Speed of the cycle may also be indicated. When played portato, the cycle pattern should continue for the specified (slurred) duration, with accentuated starts and stops while continuing to follow the path of the pattern.*

*Gradually increase or decrease bow pressure/distortion.*
To retain the dynamic level, the bow speed may become slower as pressure increases. Likewise, when attacking the note with heavy pressure, increase bow speed as bow pressure decreases.

*Gradually increase or decrease complexity. (single bow stroke)*
1.) Starting with a single note played in an ordinary manner, gradually alter parameters or add effects to the tone. These may include volume, vibrato, micro-trill, tremolo/speed, bow pressure, bow position, etc.
2.) Start with a heavily effected tone and simplify.
Violin I

The Journey of the Horizontal People
Raven Chacon

\[ \text{\textit{pp}} \]

**slow bow as pressure increases to retain \textit{p} dynamic**

- \( \text{\textit{mf}} \)
- \( \text{\textit{f}} \)
- \( \text{\textit{p}} \)
- \( \text{\textit{mp}} \)
- \( \text{\textit{ord.}} \)
- \( \text{\textit{st}} \)
- \( \text{\textit{st/extremely slow bow / heaviest pressure}} \)
- \( \text{\textit{ted-bow}} \)
- \( \text{\textit{mid-bow}} \)
- \( \text{\textit{tip}} \)
- \( \text{\textit{hollow, arrhythmic, croaking}} \)
- \( \text{\textit{slow bow}} \)

\[ \text{\textit{f}} \]

**fiddle bow**

\[ \text{\textit{mf}} \]

**twist bow**

\[ \text{\textit{ord.}} \]

**fiddle bow**

\[ \text{\textit{mp}} \]

**fast wide vib.**

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Violin I

27

\( \text{mf} \quad \text{III} \quad \text{II} \quad \text{med. speed} \quad \text{ppp} \quad \text{mf} \)

34

\( \text{p} \quad \text{vib. - gliss} \quad \text{micro-gliss} \quad \text{ppp} \quad \text{mf} \)

38

\( \text{IV} \quad \text{mp} \quad \text{mf} \)

\( \text{same note on II, III, IV} \quad \text{vib on III + IV} \quad \text{with bow anchored on III, graze II + IV (MST-MSP)} \)

44

\( \text{mf} \quad \text{mp} \quad \text{mf} \)

\( \text{ricochet} \quad \text{MST} \quad \text{SP} \quad \text{SP} \quad \text{ORD} \quad \text{Repeat 7-9 times until realign} \quad \text{= 69-72} \quad \text{light bow pressure} \quad \text{so as to bounce/stutter} \)

46

\( \text{mf} \quad \text{II} \quad \text{III} \quad \text{IV} \quad \text{Medium speed} \quad \text{II} \quad \text{fast speed} \quad \text{fast tight to slow wide vib} \quad \text{SP} \quad \text{MST} \quad \text{mf} \quad \text{f} \)

\( \text{IV} \quad \text{alternating w/ artificial harmonics} \quad \text{mp} \quad \text{mf} \quad \text{mp} \quad \text{mf} \quad \text{f} \)
Each player chooses any slower tempo

Repeat 4 more times

ST - SP fast speed
Repeat 4 or 5 times while increasing tempo each time. Continually fade out to ppp. End when cannot be any quieter.
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\[ \frac{1}{4} \text{ step flat} \quad \uparrow = \frac{1}{4} \text{ step sharp} \]

\[ \begin{array}{c}
\text{vibrato} \\
\text{wide vibrato} \\
\text{lightly touched}
\end{array} \]

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Violin II

\[ \frac{5}{4} \]

\[ \frac{9}{5} \]

\[ \frac{13}{18} \]

\[ \frac{21}{17} \]

\[ \frac{24}{21} \]

* slow bow as pressure increases to retain \( p \) dynamic

* Stopped note, then gradually release to harmonic. Begin with slow bow then speed up as pressure decreases to retain \( p \) dynamic

(Ord. bow) Any note in the notated range (can change). Stress and bend accented note

(Ord) slow speed

Jagged, stuttered bowing using only 2 inches of bow

III (stopped gliss w/ mid finger)

Open IV (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

\( \frac{66-69}{57} \)
Violin II

29  med. speed wide vib.

very slow bow

frog

III / II

mp

35

(micro-gliss)

p

mf

39

fast speed

I (highest pitch possible)

bow behind bridge

> ppp

mp

(mp)

43

same note on II, III, IV

vib on III + IV

with bow anchored on III, graze II + IV (MST-MSP)

MSP

mp

mf

mp

46

Repeat 6-8 times until realign

= 69-72

light bow pressure so as to bounce/stutter

f

mf

III
dbl. stop +

alternating w/ artificial harmonics

IV

ord.

heavy pres.

very slow bow

mp

mf

mf
Repeat 4 more times
Each player chooses any slower tempo

MST - MSP

IV

IV

IV

IV

IV
Repeat 4 or 5 times while slowing the tempo slightly each time. Continually fade out to \textit{ppp}. End when cannot be any quieter.
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Viola

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\[ \text{\textit{pp}} \]

\[ \text{\textit{mf}} \]

Any note in the notated range (can change).
Stress and bend accented note

\[ \text{\textit{mf}} \]

ORD
frog
med. speed

\[ \text{\textit{f}} \]

ST
mid-bow
slow bow

\[ \text{\textit{p}} \]

ST/extremely slow bow / heaviest pressure
(mid-bow (hollow, arrhythmic, croaking) until run of out bow

\[ \text{\textit{mp}} \]

II (highest pitch possible)

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Violin

24:

<twist bow>

II (stopped gliss w/ mid finger)
open III (then lightly touch 3 times with 1st finger/
loose rhythm/scattered flickers)
slow wide vib.

27:

I

fast wide vib.

mf

31:

play behind nut

very slow bow

slow speed

SP-ST

III / II

mf

37:

(micro-gliss)

slow speed

(3rd oct)

42:

same note on I, II, III

vib on II + III with bow

anchored on II, graze I + III (ST-SP)
bow behind bridge

mf

ppp

mp
Viola

Repeat 4 more times
Each player chooses any slower tempo

Repeat 5-7 times until realign

Medium speed

Light bow pressure so as to bounce/stutter

Rapid changes

Repeat 4 more times
Each player chooses any slower tempo

Bounce bow

(medium pressure)

(mp)
Viola

65

III
(ord. any note in notated range, can change)

med speed bow
med. speed vib.

70

(ord.) fast tight to slow wide vib

73

SP
fast tight vib. gliss - norm. gliss - slow wide vib.

ST
(I) graze

77

flautando/
molto sul tasto

81

ord. bow

mf

mp

p

mp
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The Journey of the Horizontal People

Notes to Performers

• It is preferred that the quartet performing this work contains a female player. This player will be the guide when all others are lost. If there is more than one woman in the quartet, the eldest woman will guide. If there is not a female player in the quartet, the eldest man will guide, or the man who most identifies as a woman.

• The duration of this score is variable, lasting anywhere from approximately 7 minutes to 9 minutes.

• Performances of this composition may include amplification. The range of this amplification can be from a subtle gain to an overdrive that is at the threshold of feedback. The amount of amplification and subsequent distortion depends on group consensus and the performance space.

• A quartet may decide that this composition only be experienced by the four people involved in performing it.

Guide to Techniques and Notations

\[ \frac{1}{4} \text{ step flat} \quad \frac{1}{4} \text{ step sharp} \]

\[ \text{vibrato} \quad \text{wide vibrato} \quad \text{lightly touched} \]

Realign – When the preceding section allows players to play out of time or sync, the guide cues the quartet to play on the downbeat of the indicated measure to re-sync.

Stutter Tremolo – an unmeasured, uneven, jagged, stuttered tremolo, using a small section of bow length. This may occur within an already measured, even tremolo.

SP = Sul Ponticello
ST = Sul Tasto
MSP = Molto Sul Ponticello
MST = Molto Sul Tasto
ORD = Ordinary Position
Ex: MST-MSP = bowing to be between Molto Sul Tasto and Molto Sul Ponticello
Double Pizz (Cello): Near the first harmonic node of the indicated string, the note is stopped with the left hand thumb. The string is plucked with the left hand ring finger (between the thumb and bridge) and simultaneously plucked by the right hand (above the left, between the scroll and the thumb). [Alt fingering: stop notes with 1st finger, pluck with pinky]. (Optional: Octave pedal to achieve a deeper tone)

Ricochet: While stopping and sliding the notated dotted half, half, and quarter notes, the bow is to bounce off the same string in a ricochet style in the rhythm notated above the staves.

Highest note/Circle bow: String(s) stopped as close as possible to bow. Bow moves between sul tasto and molto sul ponticello in circular motion and left hand adjusts accordingly, still playing the highest pitch possible.

Bounce Gliss: With the bow hovering above the string, allow the bow to drop on the beat for the given note. When the given note is to occur, immediately begin a descending glissando while the bow is in its last bounces.

Double-stop “seagulls” turnaround: Double-stop artificial harmonic sliding up and down “turning around” quickly at the top and bottom of the slides so that the partials “overlap” with the previous ones. Approximations of the gesture in the written range are suitable, as achieving the written notes may not be possible for all players.

In this composition, there will be times when you will be asked to acknowledge your own personal silence, a silence so powerful that others share it with you.
II (stopped gliss w/ mid finger)
open III (then lightly touch 3 times with 1st finger/loose rhythm/scattered flickers)

frantic jittery bow

same note on I, II, III
vib on II + III
with bow anchored on II, graze I + III (ST-SP) (ORD)

ricochet

$\frac{4}{4}$

Cello
Repeat 4 more times
Each player chooses any slower tempo

\[
\text{Cello}
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\[\frac{3}{4}
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\[\frac{3}{4}
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\[\text{SP 1 3 1 3 1 3 1 3 ST}
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\[\text{sim.}
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\[\text{ST-SP}
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\[\text{slow} \rightarrow \text{fast}
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\[\text{SP}
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\[\text{ST}
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\[\text{ST/SP}
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\[\text{fast} \rightarrow \text{slow}
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\[\text{slow} \rightarrow \text{fast}
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\[\text{SP}
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\[\text{ST/SP}
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Repeat 4 or 5 times while increasing tempo slightly each time.
Continually fade out to ppp. End when cannot be any quieter.